OPEN CALL FOR TENDERS RELATED TO THE MULTIPLE FRAMEWORK SERVICE CONTRACT IN CASCADE FOR THE FOLLOWING COMMUNICATION SERVICES:

- LOT 1 Strategy, editorial, media, press and publications
- LOT 2 Digital communications
- LOT 3 Events
- LOT 4 Web-services

Reference: JTI-CS2JU.2021.OP.01

Deadline for submission of tenders: 01/09/2021 – 15h00 (Brussels local time)

The objective of this tender procedure is to provide the CS2 JU, SESAR JU and S2R JU with external support related to strategic communications, editorial support and graphic design, digital communications, organisation of events and web-services.

For this purpose, **CS2 JU** ('Leading Contracting Authority'), SESAR JU and S2R JU are launching jointly an open call for tenders for the multiple framework contract in cascade divided into 4 (four) LOTs. The intention of the Contracting Authority is to conclude maximum 3 (three) framework contracts per each LOT for the following assignments:

- LOT 1: Strategy, editorial, media, press and publications;
- LOT 2: Digital communication;
- LOT 3: Events;
- LOT 4: Web-site development and maintenance.

The maximum value of the Multiple Framework Service Contract in Cascade to be awarded via this tender over four years of the duration of contract including last signed specific contracts is **9.200.000 EUR** (VAT excluded) divided as follows:

Maximum indicative ceiling over four years for LOT 1: 2.260.000,00 EUR

Maximum indicative ceiling over four years for LOT 2: 1.140.000,00 EUR

Maximum indicative ceiling over four years for LOT 3: 4.300.000,00 EUR

Maximum indicative ceiling over four years for LOT 4: 1.500.000,00 EUR

Any interested economic operator can download the tender documents free of charge from the following website:

https://etendering.ted.europa.eu/cft/cft-display.html?cftId=8460

Any interested economic operators meeting the eligibility criteria outlined Section 3. of the Tender Specifications will be authorised to submit a tender electronically by 01/09/2021 - 15h00 (Brussels local time).